



Example of User Experience Lead Job Description

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Our company is growing rapidly and is looking to fill the role of user experience lead. Please review the list of responsibilities and qualifications. While this is our ideal list, we will consider candidates that do not necessarily have all of the qualifications, but have sufficient experience and talent.

Responsibilities for user experience lead

- Manage a team of UX Designers planning the work they do and playing to their strengths and areas of growth
- Manage external resources (agencies) through project costing and delivery
- Define, evangelize, and operationalize UX process from documentation structure, version control, publishing, interaction specifications, and quality across all the teams in our organization
- Development and implementation of UX principles and plans across the core newly available R&D Informational platform (RDIP) through to analytical and computational solutions being delivered
- Responsible for developing and executing a UX and capability development strategy
- Matrix lead and managing global, cross-functional, Data CoE teams aligned with R&D Data strategy, to deliver measurable and sustained improvements primarily within the data and analytics arena
- Leads a partnership with the R&D business lines, Data CoE, IT UX team and users to plan on a 1-3 year horizon the implementation scope and prioritisation with focus on UX and capability development
- Mentor staff and embody the need to be continuously evolving and improving our existing user test protocols, to ensure that JLR is always running the most appropriate and valid user tests
- Investigate new methodologies and ensure that the most up-to-date and relevant industry and international standards are being tested for

testing direction

Qualifications for user experience lead

- A strong portfolio that demonstrates graphic design thinking and core craft skills across a variety of client categories and design formats & methodologies
- Ability to successfully articulate design concepts to your team and your client
- Effectively handle difficult, stressful situations with poise, tact and patience
- Anticipate, identify, and solve critical problems proactively
- Communicate design and user interface specifications through sketches, wireframes, mockups and interactive prototypes to meet project deliverables
- Bachelor's Degree in Industrial Design, Interaction Design, Computer Science, Engineering or equivalent experience is required