Our company is looking to fill the role of user experience intern. Please review the list of responsibilities and qualifications. While this is our ideal list, we will consider candidates that do not necessarily have all of the qualifications, but have sufficient experience and talent.

Responsibilities for user experience intern

- Become an expert on our users' needs and the success of our products meeting those needs, through a combination of quantitative and qualitative analysis
- Translate the insights from research into user experiences, that are delightful, coherent, simple
- Assisting in shaping the digital UX using a variety of internal tools (websites, portals, and applications)
- Collaborate with internal and external teams to research, identify, and draft content strategy plans across different user interactions to support business objectives
- Monitor user feedback and provide recommendations to enhance the UX
- Develop and maximize quality of content produced by external teams
- Support execution of company style guidelines and digital playbook
- Support the User Experience Research team, game producers and game developers to conduct user research on San Mateo Studio titles
- Support senior user experience researchers to prepare and conduct research activities, and to perform analysis of test data
- Work closely with cross-functional product teams to identify research topics, gather stakeholder requirements, and communicate actionable results

Qualifications for user experience intern

- Good skills in mastery of graphical prototyping software (ideally Axure) & MS Office
- Developing Experience with adaptive & responsive web design techniques
- Currently pursuing a Bachelors or Masters degree in Statistics, Mathematics, Economics, Finance, or similar quantitative field of study
- Knowledge of SPSS, R, or similar statistical programming package
- Knowledge of social networking, development platforms, or the CRM space is preferred