



Example of Senior UX Researcher Job Description

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Our innovative and growing company is looking for a senior UX researcher. To join our growing team, please review the list of responsibilities and qualifications.

Responsibilities for senior UX researcher

- Translate research findings into clear insights to create personas, map user journeys, and document user behavior and attitudes
- Present and evangelize research insights throughout the organization and during the entire product development lifecycle
- Analyze quantitative and qualitative user data to generate tactical and strategic insights, actionable recommendations
- Coordinate and conduct hypothesis-based A/B testing
- A natural born leader who is organized, self-directive, efficient
- Collaborate with Human Factors, Interaction and UX Designers Industrial and Graphic Designers and Researchers in a world-class Experience Design organization
- Partner with senior leadership UX designers to identify and prioritize research questions based on analysis of current knowledge, project goals, and risks
- Helping corporate partners and product owners define a compelling product vision based on data collected via market research, customer interviews and user surveys
- Collaborating with product development teams and CXD architects and designers to develop methodologies that test competing design options, validate and refine those options through iterative usability feedback, and ensure high levels of user satisfaction and acceptance through customer validation and benchmarking efforts
- Identifying key user research questions and objectives in partnership with product, design, and engineering teams, and working collaboratively to influence the timing for collecting, delivering and refining user-driven insights

Qualifications for senior UX researcher

- Keen interest to experiment and self-driven while also being collaborative in cross functional teams
- Fluent command of English and German language (both verbal and written)
- IoT and wearable experience or passion is a plus
- Knows how to balance a team and spark motivation
- Bachelor's or Master's degree in Computer Science, Human-Computer Interaction (HCI), Cognitive or Experimental Psychology, or Information Science
- Graduate degree in Human Factors, Experimental Psychology, UX Design, Research Methods or related discipline