Our innovative and growing company is looking for an IOS engineer. We appreciate you taking the time to review the list of qualifications and to apply for the position. If you don't fill all of the qualifications, you may still be considered depending on your level of experience.

Responsibilities for IOS engineer

- Refactoring and cleaning up old code
- Manually testing on specific devices
- Building prototypes for new platform
- Define and contribute to common shared libraries shared across multiple native applications
- Opportunity to learn new technologies and frameworks to solve some great challenges in present sports news and data
- Implement client interfaces following visual, written design reference documents, improve the design where needed
- Understand scalability and security issues in the mobile environment
- Utilize RESTful resource-oriented web services to fetch and modify data
- Continuously develop and release applications to The App Store with great unit and application test coverage
- Collaborating with server-side engineers to optimize the responsiveness of the application

Qualifications for IOS engineer

- Proficiency in, at least, one modern object-oriented language other than Objective-C
- Applied knowledge of Grand Central Dispatch (GCD) and/or NSOperation and Blocks programming

- Performance profiling with Instruments
- App architecture, design patterns, memory management, multitasking / GCD