



Example of Graphics Engineer Job Description

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Our company is growing rapidly and is searching for experienced candidates for the position of graphics engineer. Thank you in advance for taking a look at the list of responsibilities and qualifications. We look forward to reviewing your resume.

Responsibilities for graphics engineer

- Optimize and maintain existing rendering technologies
- Highly proficient in HLSL or other shading language
- Solid understanding of optimization trade-offs
- Demonstrate ability to write efficient, portable, reliable, and readable code
- 5+ years' experience as a software engineer, at least 2 as a graphics engineer
- More-than-standard-user experience with Windows and Linux-family operating systems
- Knowledge of scripting skills (Perl / Python / Shell)
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- Are fluent in Polish
- Deliver input to high level and detailed design specs

Qualifications for graphics engineer

- Master degree of computer science, electronics engineering or related majors
- Great teamwork spirit
- Strong debug skills and validation methodology
- Strong C++ and object-oriented design skills
- A minimum of 3 years' experience on at least one shipped title
- Familiar with state-of-the-art rendering techniques, shader development and graphics hardware and API's