Example of Film Job Description



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Our company is hiring for a film. Thank you in advance for taking a look at the list of responsibilities and qualifications. We look forward to reviewing your resume.

Responsibilities for film

- Working closely with CG Supervisors to determine the best approach to solving CG challenges and developing the final look
- Developing shots in collaboration with the shot Compositor
- Rendering non-lighting passes as required by the shot Compositor
- Creating efficient rendering set ups in order to optimise render farm usage
- Scrutinising the colours and directions of all light sources in the real-world scene and replicating them in CG
- Shot execution using simulation rigs and the delivery of finished assets to the Lighting department
- Involvement in the development of departmental tools and techniques
- Monitor and report on render jobs for each show
- Monitor, track and report render resource usage for each project
- Balance multiple shows resource needs within the Company's physical capacity

Qualifications for film

- Strong knowledge of camera focal lengths, a good sense of composition and an understanding of different out-put requirements
- Able to take directions and adaptable to change
- An understanding of 2D compositing software
- Experience of taking photo references to build DMP
- A traditional arts background with an emphasis on photo-realistic work and environments