



Example of Editor, Graphics Job Description

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Our company is growing rapidly and is hiring for an editor, graphics. Please review the list of responsibilities and qualifications. While this is our ideal list, we will consider candidates that do not necessarily have all of the qualifications, but have sufficient experience and talent.

Responsibilities for editor, graphics

- Research, design and produce custom maps for external organizations
- Produce and build graphic animations for the Chesapeake Energy Arena's various digital signage systems
- Assist in logging and organizing video footage
- Assist in producing video packages, mascot skits, animations, crowd prompts
- Participate in video shoots (camera, audio, lighting, set design)
- Conceptualize, design and transform scripts and visualizations into fluid, highly effective motion graphic animations and video production
- Produce and edit graphic and video elements that effectively promote upcoming shows, utilize all aspects of digital signage to enhance event themes
- Devise new and creative in-game entertainment, including on court promotions, video pieces, fan interactive elements, mascot skits
- Craft game day graphics including feature titles, lower thirds, fan prompts and stat pages
- Design and build graphic elements to support media presentations for various departments including broadcasting, marketing, web, social media and sponsorship teams

Qualifications for editor, graphics

- Proficient in Adobe After Effects and Illustrator

- Ability to work in a fast-paced, deadline-driven environment, and to flexibly manage multiple priorities
- 2-5 years of experience video editing and designing for online media
- 1+ years experience shooting and lighting techniques
- Familiar with pop culture, tech, fashion, trends