



Example of Editor, Graphics Job Description

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Our innovative and growing company is looking for an editor, graphics. We appreciate you taking the time to review the list of qualifications and to apply for the position. If you don't fill all of the qualifications, you may still be considered depending on your level of experience.

Responsibilities for editor, graphics

- Application of technical procedures involved in production process and program editing
- Managing multiple video shooting, audio and editing projects
- Responsible for planning, organizing, directing and evaluating the results of project work
- Supervise the performance of contractors and consultants
- Create original maps/graphics for NGM print and web, NG News for the web
- Conduct rigorous production checks of maps/graphics created by senior graphic editors
- Research, design, and produce numerous maps for Books—including taking a prominent role in all atlases
- Collaborate with NGP digital teams—providing examples of potential map uses, and creating/designing maps from start to finish that fit within their strategic goals
- Create needed video-based cartography assets for the Channel and television groups, maintaining good communication and establishing strong relationships with their production teams
- Research, design, and produce digital and print maps for NGM News, NGM, other NGP teams, and NGS entities (GeoBee, Education, Impact Video, Museum, NG Live)

Qualifications for editor, graphics

- Examples of work including publicly available videos and/or a reel displaying editing capabilities, composition, color and audio motion graphics work
- Design and create motion graphics for CIA post production projects
- Minimum 4 years professional motion graphics experience
- Intimate knowledge of Adobe After Effects
- 3-5 years of experience in motion graphics and/or film