V

Example of Director, Design Job Description

Powered by www.VelvetJobs.com

Our company is searching for experienced candidates for the position of director, design. We appreciate you taking the time to review the list of qualifications and to apply for the position. If you don't fill all of the qualifications, you may still be considered depending on your level of experience.

Responsibilities for director, design

- Record key milestones in design cycle to build next season's design calendar
- Develop policies and procedures for the department to meet the division's strategic objectives and to assist PIP, Plan Review & Design Managers in maintaining designs and standards that meet guest expectations in all brands and products within the assigned brands
- Design, implement and maintain a Property Improvement Plan and Plan Review process to ensure that evaluations and reports are completed in a consistent, timely, cost-effective, and professional manner
- Direct the implementation of design strategies for the Modernization
 Program for all assigned brands including participation in the development of plan requirements, scheduling and production of individual property
 evaluations and plan reviews
- Leverage state of the market design patterns and interaction models to ensure a best-in-class experience
- Lead organization design projects, fostering the development of organizational capabilities and structures needed to support the execution of the business strategy
- Stay up-to-date and informed on trends and innovations in organization design
- Maintain accurate and organized records of all seasonal design materials,
 blanket developments in work, and proto developments in work
- Schedule all mill visits, track all seasonal tirelle/color cards, and coordinate

Attend all stock fittings, and manage protos/prep for all design driven fittings
 —new collar development, new model development, etc

Qualifications for director, design

- Possess thorough knowledge of apparel design and development with technical attributes of performance
- Physical capabilities to sit for extended periods of time, bend, stoop, kneel, walk or stand for extended periods of time
- Ability to mentor and guide junior level designers to develop their own work
- Ability to build brand and style guidelines or adhere to existing guides in client work
- Understanding of industry-standard programs and software
- Ability to work in a team environment to create and direct design strategies with a focus on analytics and value of data