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# Example of Level Designer Job Description

Our company is looking to fill the role of level designer. If you are looking for an exciting place to work, please take a look at the list of qualifications below.

## Responsibilities for level designer

* Communicate with factories in regard to development samples
* Create factory-ready artwork and production documents
* Design and layout of production materials
* Operate with minimal supervision, while maintaining integration in a collaborative team environment
* Follow HBI style guides and maintain brand standards
* Bring innovation to the existing process
* Transition knowledge of PRPC technical implementation to USMS personnel
* Ensure conformance with applicable codes and standards company policies and procedures
* Work closely with designers and engineers to ensure coordination of design
* Supports and assists the completion of design tasks under senior-level architect supervisions

## Qualifications for level designer

* Being able to produce innovative ideas and to present them
* Being unable to do without team work
* Wanting to be part of the Ubisoft Quebec team to work on exceptional franchises
* Moderate agency experience
* Must be a visually charged individual
* Ability to take direction with great attention to details