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# Example of Layout Artist Job Description

Our company is hiring for a layout artist. We appreciate you taking the time to review the list of qualifications and to apply for the position. If you don’t fill all of the qualifications, you may still be considered depending on your level of experience.

## Responsibilities for layout artist

* Collaborate with Supervisors to establish methodology and asset dependencies required to complete the assigned work
* Attend kick offs, dailies, and other meetings as required
* Aid with design and development of tools to help standardize and create procedure for camera and layout
* Generate renders for approval
* Ensure shot continuity is maintained
* Contribute to positive work environment
* Independently performs complex matchmove tasks such as camera tracking, character matching (matchanim), solving lens distortion, deformation matching of surfaces, solving native stereo plates
* Responsible for multi-plate splicing and stitching, adding creative plate post-moves, creative stereo
* Responsible for Previz, postviz and techviz (prep for location shooting or ride development)
* Photomodels, performs environment/scene setup verifying correct assets are being used, edit ranges are correct, and generating initial data for downstream artists including animation/TDs/comp, lidar processing, set dressing

## Qualifications for layout artist

* Ability to create rigs for cameras & create basic rigs for matching simple objects into scene
* Ability to understand and work with rigs for character match anim
* Experience with using Imocaptain / tracking and retargeting techniques for character matchanim
* Ability to move animation between different coordinate systems and constraint mechanisms
* Working knowledge of retime pipeline
* Ability to work with stereoscopic footage using a pre-defined workflow