Downloaded from <https://www.velvetjobs.com/job-descriptions/environment-artist>

# Example of Environment Artist Job Description

Our company is growing rapidly and is searching for experienced candidates for the position of environment artist. If you are looking for an exciting place to work, please take a look at the list of qualifications below.

## Responsibilities for environment artist

* Fashions incomplete ideas or verbal direction into polished environments
* Identify improvements in art pipelines to improve external vendor quality and streamline integration
* Manage a small team of internal artists to validate art asset delivery and provide production support
* Personally create high quality models, materials, and prototypes as needed
* Work as a surfacing expert on the team, including mastery of Substance Designer and Painter
* Create top-quality environment-related models and textures to set the quality bar for our game
* Work closely with art director and leads to drive and evangelize the artistic vision of the project
* Assist in planning asset production in collaboration with the concept and level teams
* Collaborate with design, animation, and visual effects departments to deliver battlegrounds, structures, foliage, props, terrain textures and other supporting assets that meet the highest visual quality and gameplay standards
* A high-level contributor to the development of the artistic techniques and processes utilized to define and achieve a product’s visual style or encourage artistic evolution within the studio

## Qualifications for environment artist

* Uses commercially available digital art software competently
* Bachelor’s (BA) degree from an accredited 4-year college or university or equivalent industry experience preferred
* 3+ years’ experience in the game industry is preferred (or demonstrated equivalent environment work)
* An understanding of Real time Graphics issues
* Proficient knowledge of MAX and/or other 3D software package, Photoshop, Z-Brush
* Ability to work within a style, including a style set by another artist