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# Example of 3D Modeler Job Description

Our growing company is searching for experienced candidates for the position of 3D modeler. We appreciate you taking the time to review the list of qualifications and to apply for the position. If you don’t fill all of the qualifications, you may still be considered depending on your level of experience.

## Responsibilities for 3D modeler

* Closely follow art and design concepts and respond well to change
* Integrate environment art assets into the game
* Support the Art Team in maintaining overall vision for the game
* Create 3D models of systems to support design initiatives by working with Engineering and Data Capture Teams
* Work with other modellers, CAD Specialists and Designers to build/manage model databases, templates and standard procedures
* Perform quality checks on modelling efforts of others to ensure tools to support upstream engineering or downstream project management
* Under general supervision, uses various types of graphics software, technical and artistic skills to develop and produce accurate 3D models, lifeforms and renderings for computer simulation applications for our clients
* Interacts with customers to determine needs and ensures satisfaction with the delivered product
* Develops and produces accurate 3D models, lifeforms and renderings for computer simulation applications
* Uses a variety of software applications to create, update or maintain technical 3D models, lifeforms, animations, and special effects

## Qualifications for 3D modeler

* Ability to create photorealistic textures from libraries and reference photographs
* Local applicants only, relocation costs not covered for these positions
* Include your current resume, reel breakdown and a link to your demo reel and rate
* Please no walk in applicants
* Minimum 5 years combined experience in 3D modeling and/or 3D Sculpting
* 2-3 years experience in 3D modeling for footwear strongly preferred