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# Example of 3D Artist Job Description

Our innovative and growing company is searching for experienced candidates for the position of 3D artist. We appreciate you taking the time to review the list of qualifications and to apply for the position. If you don’t fill all of the qualifications, you may still be considered depending on your level of experience.

## Responsibilities for 3D artist

* Helping define the quality bar and best practices for lighting
* You have a deep understanding of lighting, texture, color, form and composition
* Attend the Virtual meetings
* Administrative tasks and general support
* Translation of the creative brief into concept work for different types of visual assets
* Selection of the best select the best concepts and realize them in high resolution in collaboration with the project managers
* Establishing a good relationship with production team in order to solve technical challenges
* Creation and/or modifying of textures
* Handling other related tasks
* Work on interesting, challenging projects that have high visibility and impact Produce top quality 3D assets

## Qualifications for 3D artist

* Experience with Marvelous Designer a plus
* Must be able to quickly match existing styles to create a cohesive look help develop ideas to further existing styles
* Must be able to demonstrate a broad range of talent and skill in terms of 3D modeling and asset creation
* Must understand optimization and performance requirements and be able to help guide best practices
* Professional experience with Autodesk Maya
* Ability to take and apply criticism to achieve a goal