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# Example of 3D Animator Job Description

Our company is growing rapidly and is looking for a 3D animator. To join our growing team, please review the list of responsibilities and qualifications.

## Responsibilities for 3D animator

* Work on live projects in a cutting edge studio
* Learn about industry pipelines and processes from experienced industry professionals
* Receive the regular and direct, critiques, feedback and mentoring from the Senior Art Team
* Help us to create amazing games, work with an incredibly talented team and gain hands-on experience in the creation of innovative mobile games
* Experience of working in a live team environment
* Personalised professional feedback on your work through regular 121’s and reviews that have led to improvements in your abilities
* Exposure to best working practices outside of educational environment
* A better understanding of games development and how animation positions fit within teams
* Work with designers, producers, and developers to define and meet key milestones create task lists and work estimates
* Take ownership of vision and work through completion

## Qualifications for 3D animator

* Acting experience is an asset
* Self-motivated, very organized, have good communication and time management skills
* Excellent rigging skills
* A demo reel, demonstrating excellent 3D animation skills
* Passion for film, animation and video games
* An animation test is required (Acting or Action - ask for details)