

Technical Artist Cover Letter

669 Bobbie CirclesSouth Freedaland, LA 78873-2794

Dear Sawyer Kuhic,

I submit this application to express my sincere interest in the technical artist position.

In my previous role, I was responsible for documentation of art processes and assist in defining the art pipeline as needed;.

I reviewed the requirements of the job opening and I believe my candidacy is an excellent fit for this position. Some of the key requirements that I have extensive experience with include:

- Coding, workflow tool and script authoring experience that has reduced the cost of in-house or outsourced content production and pushed creative iteration
- Maya or 3ds Max knowledge and experience including Python, MEL or MaxScript
- Only online submissions (website, blog, online album,) will be accepted
- Strong Gamer Culture and interest in video game development
- Basic knowledge of real-time rendering challenges and techniques
- Show technical proficiency in areas such as lighting and rendering, texturing, and graphics related programming languages such as shaders
- Understanding newest PBR game engine and content pipelines
- An eye for motion, shape, compositing and animation

Thank you for considering me to become a member of your team.

Sincerely,

Brooklyn Price