

Environment Artist Cover Letter

2408 Ziemann SquaresBartolettiburgh, PA 71487

Dear Phoenix Fisher,

I submit this application to express my sincere interest in the environment artist position.

In the previous role, I was responsible for complete character models that can be integrated into the game engine.

Please consider my experience and qualifications for this position:

- Mentor junior/intermediate artists
- At least 1 AAA title shipped
- Extensive experience with texture painting in Substance and Photoshop
- An exceptional understanding of form, shape, structure, and silhouette
- Proficient in modeling and texturing using Maya, Photoshop and Substance Designer/Painter
- Expert understanding of Maya, Photoshop, Z-brush
- In depth understanding and proficiency in using Unreal
- Expert understanding of generating normal maps from high poly models

Thank you in advance for taking the time to read my cover letter and to review my resume.

Sincerely,

Drew Ortiz