## **Environment Artist Cover Letter**

54234 Mayer LodgeMorissetteton, RI 42353-6504

## **Dear Drew Farrell,**

I would like to submit my application for the environment artist opening. Please accept this letter and the attached resume.

In my previous role, I was responsible for subject-matter expertise and training on Controlled Environments industry and implications to our business for our field sales organization, distribution channel, rep firm partners, and internal functions.

Please consider my qualifications and experience:

- Extensive experience building tools to improve modelling, exporting and/or asset management
- Experience working with materials, and lighting effects on 3D surfaces
- High level scripting experience with Python (or equivalent scripting language) to automate the environment asset creation process
- Experience with Photoshop, Painter, or the equivalent for digital
- Experience in AAA game development with credit
- On at least one AAA title as concept artist, or equivalent experience
- Previous experience creating high quality environments for PS4/Xbox One
- Knowledge of 3D Studio Max and Photoshop

Thank you for taking your time to review my application.

Sincerely,

Denver Bahringer