

Artist Cover Letter

6393 Casper DamNew Toshiamouth, ME 88137

Dear Greer Kuhlman,

I would like to submit my application for the artist opening. Please accept this letter and the attached resume.

In my previous role, I was responsible for digital Asset Management duties including but not limited to uploading assets, archiving expired assets, entering metadata, addressing user inquiries and maintaining the tool's capabilities.

My experience is an excellent fit for the list of requirements in this job:

- Strong willing to learn the new things and adapt quickly to the latest tech
- Good English in writing/reading
- At least 1 game engine experience (UED, Unity, Cry engine)
- Expert-level understanding of lighting systems and post processing effects
- Experience with current gen (Xbox One, PS4) lighting technology
- A passion for video games and realtime technology
- Knowledge of cutting edge realtime lighting techniques/technologies
- Passion for and knowledge of film and other relevant artistic media

Thank you for taking your time to review my application.

Sincerely,

Landry Christiansen