Downloaded from <https://www.velvetjobs.com/cover-letters/3d-artist>

# Example of 3D Artist Cover Letter

4305 Vaughn Corner  
Padbergborough, SC 40717-3582

**Dear Rory Ankunding,**

Please consider me for the 3D artist opportunity. I am including my resume that lists my qualifications and experience.

In the previous role, I was responsible for input on the technical methods to achieve the artistic goals and vision through all phases of the game development cycle from pre-production through final product release.

My experience is an excellent fit for the list of requirements in this job:

* Excellent Knowledge of both hard surface and organic modelling workflows
* Excellent UV, texturing, and digital painting skills
* Able to work with, match, and evolve an established art style true to an art director's vision
* Broad understanding of 3D graphics principles and techniques
* Knowledge of the technical constraints relating to real time game development
* Basic understanding of real-time lighting and limitations within game engines
* Able to take direction and constructive criticism in a positive manner
* Experience creating assets for VR games in real-time engines

**Thank you in advance for reviewing my candidacy for this position.**

Sincerely,

Landry Marks